

Math 1332: Voting Theory, part II

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1st choice	B	F	F	S	B	F	F	B	S
2nd choice	S	B	B	B	S	S	B	S	B
3rd choice	F	S	S	F	F	B	S	F	F

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- The [plurality method](#) may fail to select the [Condorcet winner](#).
- But the [Condorcet method](#) may fail badly to select a choice, since there may be no Condorcet winner.
- The last method we looked, [instant runoff voting](#) simulates a multi-round runoff election with a single ballot.
- It seemed like it avoided the issues with the previous methods. But maybe it too has problems...

A problem with IRV

Consider the following vote to read one of Frege, Quine, or Russell, in a larger philosophy club with 30 members:

# of votes	11	7	3	9
1st choice	F	Q	Q	R
2nd choice	Q	R	F	F
3rd choice	R	F	R	Q

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IRV violates the **monotonicity criterion**: Voters changing their vote to rank an option more highly cannot make that option switch from winning to losing the vote.

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Definition (Borda count)

Voters make a full preference ballot as their vote, listing all options in order. Points are then assigned to each option based on its ranking: 1 for last place, 2 for second to last, and so on up to the maximum points being awarded for a 1st choice. The winner is the option with the most points.

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Frege	Quine	Russell
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Yet another philosophy club is voting whom to read, this time from Maddy, Linnebo, and Shapiro.

# of votes	12	8
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Majority criterion: If an option has the majority of 1st choice votes, then it should win.

Revisiting the Condorcet criterion

We've been focusing so much on other criteria that we've mostly forgotten about the **Condorcet criterion**.

- If a choice wins in all one-to-one match-ups, then it should win the vote.

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Definition ([Copeland's method](#))

Voters make a full preference ballot as their vote, listing all options in order. Points are assigned by looking at one-to-one match-ups accumulated across all ballots. A win is worth 1 point for the winner, while in a tie they split it for $1/2$ point each.

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This is the most complicated method we've looked at yet, so let's see an example.

Copeland's method

A philosophy club is having a vote to decide which phenomenologist to read, Husserl, Heidegger, or Merleau-Ponty.

	Alice	Barbara	Carlos	David	Eric	Fred
1st choice	Hu	Me	Me	Hu	He	He
2nd choice	Me	Hu	Hu	He	Hu	Me
3rd choice	He	He	He	Me	Me	Hu

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(Before we calculate the Copeland's method winner, let's note that this is a 2 vs 2 vs 2 three-way tie, so both the plurality method and IRV method will flounder to resolve the tie.)

We look at the pairwise matchups:

He vs Hu	2	4
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We then assign points based on how many matchups are won, splitting the points on a tie:

Heidegger	$\frac{1}{2}$
Husserl	$1 + \frac{1}{2}$
Merleau-Ponty	$\frac{1}{2}$

A problem with Copeland's method

Let's revisit the last vote:

We computed the one-versus-one matchups:

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What if Heidegger wasn't an option at all?

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Removing the third option made it a tie!

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Another fairness criterion

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Here's a joke which illustrates the criterion:

- The American philosopher Morgenbesser was having dinner at a New York diner. When ordering dessert, the waiter tells him that the options are apple pie and blueberry pie. He orders apple. A couple minutes later the waiter comes back and tells him that there's also cherry pie. Morgenbesser responds, "In that case, I'll have the blueberry."

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- The **majority criterion**: If a choice gets the majority of 1st choice votes, it wins.
- The **IIA criterion**: Whether a choice A is preferred to a choice B doesn't depend on the existence of alternatives C, D, \dots
- The **Condorcet criterion**: If a choice is preferred over all others in one-versus-one comparisons, it should win.
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- **Copeland's method** satisfies the majority, monotonicity, and Condorcet criteria, but not the IIA criterion.
- **The Borda count method** satisfies the monotonicity, IIA, and Condorcet criteria, but not the majority criterion.
- **The IRV method** satisfies the majority and IIA criteria but not the Condorcet or monotonicity criteria.
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Can a voting method satisfy all these fairness criteria simultaneously?

Arrow's impossibility theorem

Theorem (Arrow's impossibility theorem)

No voting method applied to choosing among 3 or more choices can satisfy all of these fairness criteria:

- *The majority criterion;*
- *The independence of irrelevant alternatives criterion;*
- *The Condorcet criterion; and*
- *The monotonicity criterion.*

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- The *majority criterion*;
- The *independence of irrelevant alternatives criterion*;
- The *Condorcet criterion*; and
- The *monotonicity criterion*.

- Mathematizing the voting process is what enables Arrow's theorem to be stated and proved.
- So even though the mathematical look ignores important real-world context, it still allows us to draw useful conclusions.
- There's no perfectly fair voting method, if we take a restrictive view that only looks at what can be mathematized.
- So when it comes to designing voting methods for real-world use, we can't just blindly pick a unique best option. Instead, we have to weigh different pros and cons.