



What is a triangle?

Astra Kolomatskaia

jww Mike Shulman



Introduction

Kindergarten Shapes



cube



simplex



globe

Semi-Simplicial Types

First, a type A_0 of *points*

$A_0 : \text{Type}$

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Third, for every three points $x, y, z : A_0$ and three lines $\alpha : A_1 x y$, $\beta : A_1 x z$, and $\gamma : A_1 y z$, a type $A_2 x y \alpha z \beta \gamma$ of *triangles* with the given boundary

$$A_2 : (x : A_0) (y : A_0) (\alpha : A_1 x y) (z : A_0) (\beta : A_1 x z) (\gamma : A_1 y z) \rightarrow \text{Type}$$

Semi-Simplicial Types *[cont.]*

A SST consists of an infinite list of the data that starts off as follows:

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The Problem

One of the biggest open problems in type theory was to define semi-simplicial types internal to a semantically general homotopy type theory

This is related to the problem of defining the hierarchy of points, lines, triangles, etc. valued in *spaces* internal to homotopy theory

The problem of defining *semi-simplicial sets* is easy, i.e. with h-sets instead of types [although the solutions available in Book HoTT are far from elegant]

Simplex Categories

Consider the category Δ whose objects are natural numbers

The number n represents a stack of $(n + 1)$ elements

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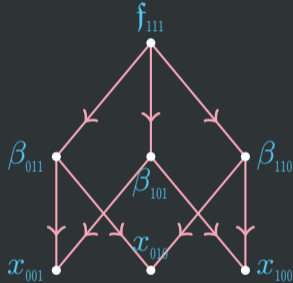
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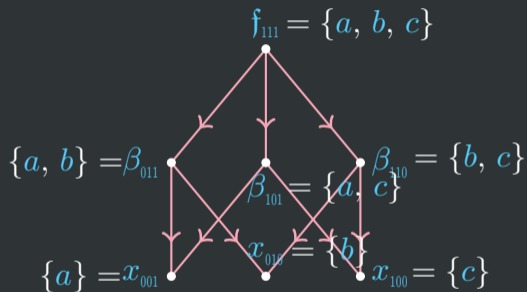
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Let A be a presheaf on Δ and consider $f_{111} : A_2$



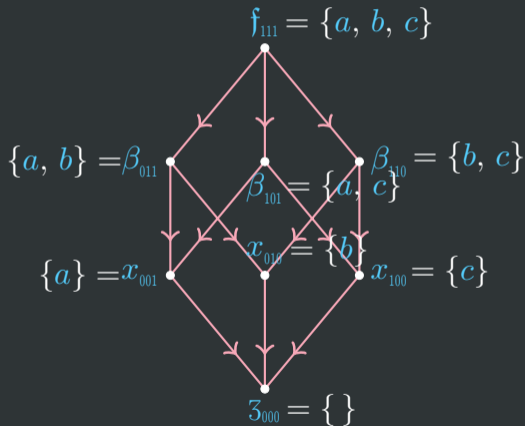
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We define Δ_+ to be the category of whole numbers starting from -1

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Δ is known as the *semi-simplex category*

Δ_+ is known as the *augmented semi-simplex category*

Semi-Simplicial Sets

A *semi-simplicial set* can be defined as a family of sets A_n for $n \geq 0$

Along with maps $\partial_k : A_n \rightarrow A_{n-1}$, for $k \in \{0, \dots, n\}$

$$A_0 \longleftarrow A_1 \longleftarrow A_2 \longleftarrow A_3 \quad \dots$$

These have to satisfy that:

$$\partial_k \circ \partial_l = \partial_{l-1} \circ \partial_k \quad \text{for } k < l$$

This is the *fibred* formulation

Semi-Simplicial Spaces

If we replace sets with spaces, then the condition on face maps is a homotopy:

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However, this is generally not satisfactory, as for $k < l < m$, we can prove that $\partial_k \circ \partial_l \circ \partial_m \simeq \partial_{m-2} \circ \partial_{l-1} \circ \partial_k$ in two different ways

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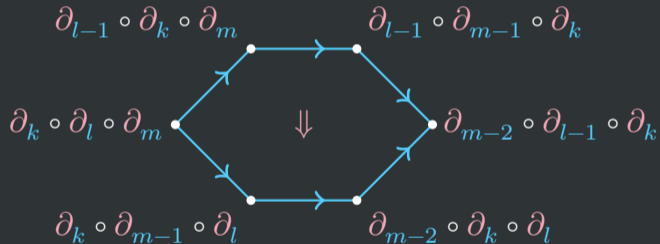
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We require coherences $\beta_{k,l,m}$ that:

$$\beta_{k,l,m} : \alpha_{k,l} \star \partial_m \cdot \partial_{l-1} \star \alpha_{k,m} \cdot \alpha_{l-1,m-1} \star \partial_k \simeq \partial_k \star \alpha_{l,m} \cdot \alpha_{k,m-1} \star \partial_l \cdot \partial_{m-2} \star \alpha_{k,l}$$

Semi-Simplicial Spaces [cont.]

This last condition can be visualised as follows:



Semi-Simplicial Spaces [cont.]

Next, considering a sequence of four consecutive face maps, we obtain a higher dimensional condition in the form of a *permutahedron*:



Writing down a formula for the required higher homotopy is very difficult!

CruX

When trying to construct **SST** in an indexed manner, one needs to prove a theorem about the construction

To prove that theorem, one needs to prove a *meta-theorem* about *the proof of the theorem*

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...

And these theorems start to look a lot like the permutahedral coherences!

Overview

Mike Shulman and I constructed a new type theory called *Displayed Type Theory* that solves the problem of constructing SST

This solution is very satisfying because the idea behind it says something fundamentally new about semi-simplicial types, mathematically and independently of type theory

Overview [cont.]

To explain this solution, we first have to explain what it means to be a model of dependent type theory

Then, if we have any starting model, we build a new model, called the *simplicial model* in which *everything is a triangle*

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The key of this construction is that it is made in terms of *display*, which gives us new language only applicable in a diagram model

Using this new language, we can state a universal property for *SST as a diagram*, which enables a construction

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Taking the discrete part of this diagram gives us an object *SST* in our arbitrary starting model

We thus have language for working with *SST* in full semantic generality

2

The Semantics of Dependent Type Theory

Settings for Space

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These include model categories and ∞ -toposes

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One key notion present in any such setting is that of a *fibration*

The type theory notion of an indexed type semantically corresponds to a fibration

Categories with Families

In this talk, we will formally delve into one notion of fibrations

This is known as a *Category with Families (CwF)*

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DEFINITION: A CwF consists of a category \mathcal{C} , along with a chosen terminal object $\mathbb{1}$, and equipped with the data of two families of presheaves

$$\begin{aligned} T_y &: \mathcal{C}^{\text{op}} \rightarrow \text{Set} \\ T_m &: \left(\int^{\mathcal{C}} T_y \right)^{\text{op}} \rightarrow \text{Set} \end{aligned}$$

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and, for every $\Gamma : \text{ob}_{\mathcal{C}}$ and $A : \mathsf{T}_y \Gamma$, a chosen representation of the presheaf

$$\Delta \mapsto (\sigma : \text{mor}_{\mathcal{C}}(\Delta, \Gamma)) \times \mathsf{T}_m \Delta A^\sigma$$



Notation

The objects of the category \mathcal{C} are called *contexts* and are denoted by Δ, Γ

For $\Gamma : \text{ob}_{\mathcal{C}}$, we write

$$\Gamma \text{ ctx}$$

The *empty context* is the chosen terminal object $\mathbb{1}$, and is denoted by

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The morphisms of \mathcal{C} are called *substitutions* and are denoted by σ, τ

For $\sigma : \text{mor}_{\mathcal{C}}(\Delta, \Gamma)$, we write

$$\sigma : \Delta \rightarrow \Gamma$$

The unique substitution into the empty context is denoted by

$$[] : \Gamma \rightarrow ()$$

Notation [cont.]

The elements of the presheaf \mathbf{Ty} are called *types* and are denoted by A, B

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We denote the functorial action of substitutions by

$$\frac{\sigma : \Delta \rightarrow \Gamma \quad \gamma : \Gamma \vdash A \text{ } \gamma \text{ type}}{\delta : \Delta \vdash A \text{ } (\sigma \delta) \text{ type}}$$

$$\frac{\sigma : \Delta \rightarrow \Gamma \quad \gamma : \Gamma \vdash t \text{ } \gamma : A \text{ } \gamma}{\delta : \Delta \vdash t \text{ } (\sigma \delta) : A \text{ } (\sigma \delta)}$$

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First, for Γ ctx and $\gamma : \Gamma \vdash A \ \gamma$ type, we get the representing object

$$(\gamma : \Gamma, a : A \ \gamma) \text{ ctx}$$

This is known as the *context extension*

Notation [cont.]

We then have a natural family of bijections:

$$\left(\Delta \rightarrow (\gamma : \Gamma, a : A \gamma) \right) \simeq \left((\sigma : \Delta \rightarrow \Gamma) \times (\delta : \Delta \vdash t \delta : A (\sigma \delta)) \right)$$

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The first component gives the *parent map*:

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The first component gives the *parent map*:

$$\mathbf{pt}^A : (\gamma : \Gamma, a : A \gamma) \rightarrow \Gamma$$

The second component gives the *zero variable*:

$$\gamma : \Gamma, a : A \gamma \vdash \mathbf{zv}^A [\gamma, a] : A (\mathbf{pt}^A [\gamma, a])$$

Notation [cont.]

Given the natural family of bijections:

$$\left(\Delta \rightarrow (\gamma : \Gamma, a : A \gamma) \right) \simeq \left((\sigma : \Delta \rightarrow \Gamma) \times (\delta : \Delta \vdash t \delta : A (\sigma \delta)) \right)$$

By Yoneda, the forwards direction of the map is:

$$\left(\tau : \Delta \rightarrow (\gamma : \Gamma, a : A \gamma) \right) \mapsto \left(\text{pt}^A \circ \tau, (\text{zv}^A)^\tau \right)$$

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We have a map in the reverse direction representing *substitution extension*:

$$\frac{\sigma : \Delta \rightarrow \Gamma \quad \delta : \Delta \vdash t \delta : A (\sigma \delta)}{[\sigma, t] : \Delta \rightarrow (\gamma : \Gamma, a : A \gamma)}$$

Notation [cont.]

The fact that the two maps outlined above are inverse bijections says that:

I. For $\sigma : \Delta \rightarrow \Gamma$ and $\delta : \Delta \vdash t \delta : A$ ($\sigma \delta$),

$$\begin{aligned} \text{pt}^A \circ [\sigma, t] &\equiv \sigma \\ (\text{zv}^A)^{[\sigma, t]} &\equiv t \end{aligned}$$

II. For $\tau : \Delta \rightarrow (\gamma : \Gamma, a : A \gamma)$,

$$[\text{pt}^A \circ \tau, (\text{zv}^A)^\tau] \equiv \tau$$

Notation [cont.]

Note that the construction above says that the following diagram is a pullback:

$$\begin{array}{ccc} (\delta : \Delta, a : A (\sigma \delta)) & \xrightarrow{[\sigma \circ \text{pt}^{A\sigma}, \text{zv}^{A\sigma}]} & (\gamma : \Gamma, a : A \gamma) \\ \text{pt}^{A\sigma} \downarrow & \lrcorner & \downarrow \text{pt}^A \\ \Delta & \xrightarrow{\sigma} & \Gamma \end{array}$$

Notation [cont.]

Note that the construction above says that the following diagram is a pullback:

$$\begin{array}{ccc} (\delta : \Delta, a : A (\sigma \delta)) & \xrightarrow{[\sigma \circ \text{pt}^{A^\sigma}, \text{zv}^{A^\sigma}]} & (\gamma : \Gamma, a : A \gamma) \\ \text{pt}^{A^\sigma} \downarrow & \lrcorner & \downarrow \text{pt}^A \\ \Delta & \xrightarrow{\sigma} & \Gamma \end{array}$$

Thus we have a strictly functorial assignment of distinguished pullbacks of parent maps along arbitrary substitutions



The Simplicial Model

Diagram Models

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However, we will give a new custom construction of this CwF structure that uses special properties of Δ_+^{op}

Diagram Models [cont.]

We will refer to the starting model \mathcal{C} as the *discrete model*, denoted **dm**

We refer to the diagram model $\mathcal{C}^{\Delta_+^{\text{op}}}$ as the *simplicial model*, denoted **sm**

Diagram Models [cont.]

We will refer to the starting model \mathcal{C} as the *discrete model*, denoted \mathbf{dm}

We refer to the diagram model $\mathcal{C}^{\Delta_+^{\text{op}}}$ as the *simplicial model*, denoted \mathbf{sm}

For $n \geq -2$, let Δ_+^n denote the full subcategory of Δ_+ on objects $k \leq n$

In order to construct $\mathcal{C}^{\Delta_+^{\text{op}}}$, we will first construct $\mathcal{C}^{\Delta_+^{n \text{op}}}$

We will refer to $\mathcal{C}^{\Delta_+^{n \text{op}}}$ as the *truncated simplicial model*, denoted \mathbf{sm}^n

Categorical Structure

Recall that in Δ_+ , the objects are whole numbers $\langle k \rangle$ for $k \geq -1$

Let \mathbb{B} be the type of binary digits, which are $0, 1 : \mathbb{B}$

For $n \geq m \geq -1$, let $\mathbb{B}^{\langle n \rangle, \langle m \rangle}$ be the type of length $n + 1$ binary sequences such that exactly $m + 1$ of the digits have value 1

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The identities $1_{\langle n \rangle}$ are given by length $n + 1$ sequences of the digit 1

For $b : \mathbb{B}^{\langle n \rangle, \langle k \rangle}$, we obtain $0b : \mathbb{B}^{\langle n+1 \rangle, \langle k \rangle}$ and $1b : \mathbb{B}^{\langle n+1 \rangle, \langle k+1 \rangle}$ by left appending

$$0b_1 \circ b_0 \equiv 0(b_1 \circ b_0)$$

$$1b_1 \circ 1b_0 \equiv 1(b_1 \circ b_0)$$

$$1b_1 \circ 0b_0 \equiv 0(b_1 \circ b_0)$$

Categorical Structure [cont.]

If $\Gamma \text{ ctx}_{sm^n}$, then Γ is a \mathcal{C} -valued presheaf on Δ_+^n

Thus we have, for $m \geq -2$, that $\Gamma_m \text{ ctx}_{dm}$, such that $\Gamma_{-2} \equiv ()_{dm}$

Categorical Structure [cont.]

If $\Gamma \text{ ctx}_{\text{sm}^n}$, then Γ is a \mathcal{C} -valued presheaf on Δ_+^n

Thus we have, for $m \geq -2$, that $\Gamma_m \text{ ctx}_{\text{dm}}$, such that $\Gamma_{-2} \equiv ()_{\text{dm}}$

Also, for any $b : \mathbb{B}^{\langle n \rangle, \langle m \rangle}$, we have $\Gamma^b : \Gamma_n \rightarrow \Gamma_m$

We write γ^b for $\Gamma^b \gamma$

Categorical Structure [cont.]

There are two functors of relevance – *truncation* and *décalage*

$$\pi : \mathcal{C}^{\Delta_+^{n+1 \text{ op}}} \rightarrow \mathcal{C}^{\Delta_+^{n \text{ op}}}$$

$$(\pi\Gamma)_{m+1} \equiv \Gamma_{m+1}$$

$$(\pi\Gamma)^b \equiv \Gamma^b$$

$$(\pi\sigma)_{m+1} \equiv \sigma_{m+1}$$

$$(-)^{\mathbf{D}} : \mathcal{C}^{\Delta_+^{n+1 \text{ op}}} \rightarrow \mathcal{C}^{\Delta_+^{n \text{ op}}}$$

$$(\Gamma^{\mathbf{D}})_{m+1} \equiv \Gamma_{m+2}$$

$$(\Gamma^{\mathbf{D}})^b \equiv \Gamma^{\mathbf{1}b}$$

$$(\sigma^{\mathbf{D}})_{m+1} \equiv \sigma_{m+2}$$

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There are two functors of relevance – *truncation* and *décalage*

$$\begin{array}{ll} \pi : \mathcal{C}^{\Delta_+^{n+1 \text{ op}}} \rightarrow \mathcal{C}^{\Delta_+^{n \text{ op}}} & (-)^{\text{D}} : \mathcal{C}^{\Delta_+^{n+1 \text{ op}}} \rightarrow \mathcal{C}^{\Delta_+^{n \text{ op}}} \\ (\pi\Gamma)_{m+1} \equiv \Gamma_{m+1} & (\Gamma^{\text{D}})_{m+1} \equiv \Gamma_{m+2} \\ (\pi\Gamma)^b \equiv \Gamma^b & (\Gamma^{\text{D}})^b \equiv \Gamma^{\mathbb{1}b} \\ (\pi\sigma)_{m+1} \equiv \sigma_{m+1} & (\sigma^{\text{D}})_{m+1} \equiv \sigma_{m+2} \end{array}$$

There is a natural transformation between them:

$$\begin{array}{l} \rho : (-)^{\text{D}} \Rightarrow \pi \\ (\rho\Gamma)_{m+1} \equiv \Gamma^{0\mathbb{1}\langle m+1 \rangle} \end{array}$$

Intuition

At the most basic level, we would like to define the judgement

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A simplicial type consists of its discrete m -simplex types for $m \leq n + 1$

$$\begin{aligned} & \gamma_{-1} : \Gamma_{-1} \vdash_{dm} A_{-1} \text{ } \gamma_{-1} \text{ type} \\ & \gamma_0 : \Gamma_0, \mathfrak{z}_0 : A_{-1} \gamma_0^{00} \vdash_{dm} A_0 \text{ } \gamma_0 \text{ } \mathfrak{z}_0 \text{ type} \\ & \gamma_1 : \Gamma_1, \mathfrak{z}_{00} : A_{-1} \gamma_1^{00}, x_{01} : A_0 \gamma_1^{01} \mathfrak{z}_{00}, x_{10} : A_0 \gamma_1^{10} \mathfrak{z}_{00} \vdash_{dm} A_1 \text{ } \gamma_1 \text{ } \mathfrak{z}_{00} \text{ } x_{01} \text{ } x_{10} \text{ type} \\ & \vdots \end{aligned}$$

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We will write the type declarations of A_{n+1} generically as:

$$\gamma_{n+1} : \Gamma_{n+1}, \ \partial a : \pi A_{\partial(n+1)} \ \gamma_{n+1} \vdash_{\text{dm}} A_{n+1} \ \gamma_{n+1} \ \partial a \text{ type}$$

Intuition [cont.]

Similarly, for terms, we would like to define the judgement

$$\gamma : \Gamma \vdash_{\text{sm}^{n+1}} t \quad \gamma : A \quad \gamma$$

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A simplicial term consists of its discrete m -simplex components for $m \leq n + 1$

$$\begin{aligned} \gamma_{-1} : \Gamma_{-1} \vdash_{\text{dm}} t_{-1} \quad \gamma_{-1} : A_{-1} \quad \gamma_{-1} \\ \gamma_0 : \Gamma_0 \vdash_{\text{dm}} t_0 \quad \gamma_0 : A_0 \quad \gamma_0 \quad (t_{-1} \gamma_0^0) \\ \gamma_1 : \Gamma_1 \vdash_{\text{dm}} t_1 \quad \gamma_1 : A_1 \quad \gamma_1 \quad (t_{-1} \gamma_0^{00}) \quad (t_0 \gamma_1^{01}) \quad (t_0 \gamma_1^{10}) \\ \vdots \end{aligned}$$

Intuition [cont.]

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We will write the type declarations of t_{n+1} generically as:

$$\gamma_{n+1} : \Gamma_{n+1} \vdash_{\text{dm}} t_{n+1} \quad \gamma_{n+1} : A_{n+1} \quad \gamma_{n+1} \quad \left(\pi t_{\partial(n+1)} \gamma_{n+1} \right)$$

Matching Objects

We now construct of the fibrant structure of the truncated simplicial model

As we saw, a key part of this is the *matching contexts* and *matching substitutions*

$$\frac{\gamma^- : \pi\Gamma \vdash_{\text{sm}^n} A \quad \gamma^- \text{ type}}{\gamma_{n+1} : \Gamma_{n+1} \vdash_{\text{dm}} A_{\partial(n+1)} \quad \gamma_{n+1} \text{ tel}}$$
$$\frac{\gamma^- : \pi\Gamma \vdash_{\text{sm}^n} t \quad \gamma^- : A \quad \gamma^-}{\gamma_{n+1} : \Gamma_{n+1} \vdash_{\text{dm}} t_{\partial(n+1)} \quad \gamma_{n+1} : A_{\partial(n+1)} \quad \gamma_{n+1}}$$

Types and Terms

Types and terms in the truncated simplicial model are then defined as follows:

$$\frac{\begin{array}{c} \gamma^- : \pi\Gamma \vdash_{\text{sm}^n} \pi A \quad \gamma^- \text{ type} \\ \gamma_{n+1} : \Gamma_{n+1}, \quad \partial a : \pi A_{\partial(n+1)} \quad \gamma_{n+1} \vdash_{\text{dm}} A_{n+1} \quad \gamma_{n+1} \quad \partial a \text{ type} \end{array}}{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} A \quad \gamma \text{ type}}$$
$$\frac{\begin{array}{c} \gamma^- : \pi\Gamma \vdash_{\text{sm}^n} \pi t \quad \gamma^- : \pi A \quad \gamma^- \\ \gamma_{n+1} : \Gamma_{n+1} \vdash_{\text{dm}} t_{n+1} \quad \gamma_{n+1} : A_{n+1} \quad \gamma_{n+1} \quad \left(\pi t_{\partial(n+1)} \quad \gamma_{n+1} \right) \end{array}}{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} t \quad \gamma : A \quad \gamma}$$

Extension

Extension of contexts by a type $\gamma : \Gamma \vdash_{sm^{n+1}} A \ \gamma$ type is obtained as follows

$$(\gamma : \Gamma, a : A \ \gamma)_{m+1} \equiv (\gamma^- : \pi\Gamma, a^- : \pi A \ \gamma^-)_{m+1} \quad \text{for } m < n$$

$$(\gamma : \Gamma, a : A \ \gamma)_{n+1} \equiv (\gamma_{n+1} : \Gamma_{n+1}, \partial a : \pi A_{\partial(n+1)} \ \gamma_{n+1}, a : A_{n+1} \ \gamma_{n+1} \ \partial a)$$

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Extension of a substitution by a term $\gamma : \Gamma \vdash_{sm^{n+1}} t \ \gamma : A \ \gamma$ is obtained as follows

$$\begin{aligned}[\sigma, t]_{m+1} &\equiv [\pi\sigma, \pi t]_{m+1} \quad \text{for } m < n \\[\sigma, t]_{n+1} &\equiv [\sigma_{n+1}, \pi t_{\partial(n+1)}, t_{n+1}]\end{aligned}$$

Display

Décalage comes with a fibrant counterpart known as *display*

$$\frac{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} A \ \gamma \text{ type}}{\gamma^+ : \Gamma^{\text{D}}, a : \pi A^{\rho_{\Gamma}} \ \gamma^+ \vdash_{\text{sm}^n} A^{\text{d}} \ \gamma^+ \ a \text{ type}}$$

$$\frac{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} t \ \gamma : A \ \gamma}{\gamma^+ : \Gamma^{\text{D}} \vdash_{\text{sm}^n} t^{\text{d}} \ \gamma^+ : A^{\text{d}} \ \gamma^+ \ \pi t^{\rho_{\Gamma}}}$$

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$$\frac{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} A \ \gamma \ \text{type}}{\gamma^+ : \Gamma^{\text{D}}, a : \pi A^{\rho_{\Gamma}} \ \gamma^+ \vdash_{\text{sm}^n} A^{\text{d}} \ \gamma^+ \ a \ \text{type}} \quad \frac{\gamma : \Gamma \vdash_{\text{sm}^{n+1}} t \ \gamma : A \ \gamma}{\gamma^+ : \Gamma^{\text{D}} \vdash_{\text{sm}^n} t^{\text{d}} \ \gamma^+ : A^{\text{d}} \ \gamma^+ \ \pi t^{\rho_{\Gamma}}}$$

Our construction will prove the following formulas for décalage:

$$\begin{aligned} (\gamma : \Gamma, a : A \ \gamma)^{\text{D}} &\equiv (\gamma^+ : \Gamma^{\text{D}}, a : \pi A^{\rho_{\Gamma}} \ \gamma^+, a' : A^{\text{d}} \ \gamma^+ \ a) \\ [\sigma, t]^{\text{D}} &\equiv [\sigma^{\text{D}}, \pi t^{\rho_{\Delta}}, t^{\text{d}}] \end{aligned}$$

Inductive Definitions

Matching contexts and substitutions are inductively defined as follows:

$$A_{\partial(-1)} \equiv ()_{\text{dm}}$$

$$A_{\partial(n+2)} \gamma_{n+2} \equiv \left(\partial a : (\pi A^{\rho_{\pi\Gamma}})_{\partial(n+1)} \gamma_{n+2}, a : (A^{\rho_{\Gamma}})_{n+1} \gamma_{n+2} \partial a, \right. \\ \left. \partial a' : (A^{\text{d}})_{\partial(n+1)} [\gamma_{n+2}, \partial a, a] \right)$$

$$t_{\partial(-1)} \equiv []_{\text{dm}}$$

$$t_{\partial(n+2)} \gamma_{n+2} \equiv \left[(\pi t^{\rho_{\pi\Gamma}})_{\partial(n+1)}, (t^{\rho_{\Gamma}})_{n+1}, (t^{\text{d}})_{\partial(n+1)} \right]$$

Inductive Definitions [cont.]

For display, we define:

$$\begin{aligned}\pi(A^d) &\equiv \pi A^d & (A^d)_{n+1} &\equiv A_{n+2} \\ \pi(t^d) &\equiv \pi t^d & (t^d)_{n+1} &\equiv t_{n+2}\end{aligned}$$

Thus, just like *décalage*, display is a shift map

Inductive Definitions [cont.]

For display, we define:

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Thus, just like décalage, display is a shift map

There is a lot more structure left to define a full CwF structure

What is presented here is sufficient to highlight the roles of décalage and display

Display in Type Theory

We can type theoretically present display as follows:

$$\Gamma \vdash_{\text{sm}} A : \text{Type}$$

$$\Gamma^{\text{D}} \vdash_{\text{sm}} A^{\text{d}} : A^{\rho_{\Gamma}} \rightarrow \text{Type}$$

$$\Gamma \vdash_{\text{sm}} t : A$$

$$\Gamma^{\text{D}} \vdash_{\text{sm}} t^{\text{d}} : A^{\text{d}} t^{\rho_{\Gamma}}$$

$$\text{Type}^{\text{d}} A \equiv A \rightarrow \text{Type}$$

$$(A \rightarrow B)^{\text{d}} f \equiv (x : A) \rightarrow A^{\text{d}} x \rightarrow B^{\text{d}} (f x)$$

$$(\lambda x. t)^{\text{d}} \equiv \lambda x x'. t^{\text{d}}$$

$$(f a)^{\text{d}} \equiv f^{\text{d}} a a^{\text{d}}$$

$$(\gamma : \Gamma, a : A)^{\text{D}} \equiv (\gamma^+ : \Gamma^{\text{D}}, a : A^{\rho_{\Gamma}}, a' : A^{\text{d}} a) \quad ()_{\text{sm}}^{\text{D}} \equiv ()_{\text{sm}}$$

$$x^{\text{d}} \equiv x'$$

Parametricity

Consider the type of the polymorphic identity function:

$$T_{\text{id}} \equiv (A : \text{Type}) \rightarrow A \rightarrow A$$

We calculate:

$$T_{\text{id}}^{\text{d}} f \equiv (A : \text{Type}) (P : A \rightarrow \text{Type}) (x : A) \rightarrow P x \rightarrow P (f A x)$$

Then if $() \vdash_{\text{sm}} \text{id} : T_{\text{id}}$, we have that id^{d} is a proof of this free theorem

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Then if $() \vdash_{\text{sm}} \text{id} : T_{\text{id}}$, we have that id^{d} is a proof of this free theorem

We then have:

$$\begin{aligned} \text{idThm} & : (\text{id} : \triangle \square T_{\text{id}}) (A : \text{Type}) (a : A) \rightarrow \text{Path } A (\text{id } A a) a \\ \text{idThm } \text{id } A a & = \text{id}^{\text{d}} A (\lambda b \rightarrow \text{Path } A b a) a \text{ refl} \end{aligned}$$

Iterating Display

Now, what happens if we repeatedly apply d ?

$A : \text{Type}$

$A^d : A \rightarrow \text{Type}$

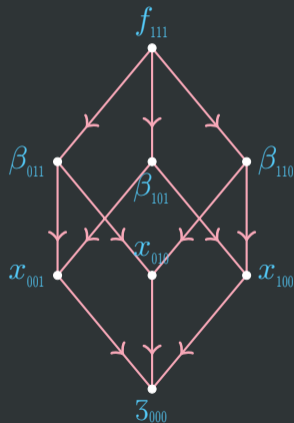
$A^{dd} : (\mathfrak{z}_{00} : A) \rightarrow A^d \mathfrak{z}_{00} \rightarrow A^d \mathfrak{z}_{00} \rightarrow \text{Type}$

$A^{ddd} : (\mathfrak{z}_{000} : A) (x_{001} : A^d \mathfrak{z}_{000}) (x_{010} : A^d \mathfrak{z}_{000}) \rightarrow$

$A^{dd} \mathfrak{z}_{000} x_{001} x_{010} \rightarrow (x_{100} : A^d \mathfrak{z}_{000}) \rightarrow$

$A^{dd} \mathfrak{z}_{000} x_{001} x_{100} \rightarrow A^{dd} \mathfrak{z}_{000} x_{010} x_{100} \rightarrow \text{Type}$

Everything is a triangle!





Semi-Simplicial Types

Object Classifiers

In a CwF, an *object classifier* consists of:

- i a *universe* type

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iii for every type $\gamma : \Gamma \vdash A \gamma \text{ type}$ a *code* in the universe

$$\gamma : \Gamma \vdash \text{Code } A \gamma : \text{Type } \gamma$$

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iii for every type $\gamma : \Gamma \vdash A \gamma \text{ type}$ a *code* in the universe

$$\gamma : \Gamma \vdash \text{Code } A \gamma : \text{Type } \gamma$$

▷ such that the pullback of the **El** fibration along that code exactly yields the type A , that is

$$\gamma : \Gamma \vdash \text{El } (\text{Code } A) \gamma \equiv A \gamma$$

SSTs Homotopically

Now consider the problem of constructing a *classifier for semi-simplicial diagrams*

Such a classifier would consist of a type $\gamma : \Gamma \vdash \text{SST } \gamma$ type, along with a simplicial diagram tower of the form

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$$\gamma : \Gamma, A : \text{SST } \gamma \\ \vdash \text{El}_0 A \text{ type}$$

$$\gamma : \Gamma, A : \text{SST } \gamma, a_{01} : \text{El}_0 \gamma A, a_{10} : \text{El}_0 \gamma A \\ \vdash \text{El}_1 \gamma A a_{01} a_{10} \text{ type}$$

$$\gamma : \Gamma, A : \text{SST } \gamma, a_{001} : \text{El}_0 \gamma A, a_{010} : \text{El}_0 \gamma A, a_{011} : \text{El}_1 \gamma A a_{001} a_{010} \\ a_{100} : \text{El}_0 \gamma A, a_{101} : \text{El}_1 \gamma A a_{100} a_{100}, a_{110} : \text{El}_1 \gamma A a_{100} a_{010} \\ \vdash \text{El}_2 \gamma A a_{001} a_{010} a_{011} a_{100} a_{101} a_{110} \text{ type}$$

...

SSTs Homotopically [cont.]

This type SST and element fibrations EI_n are such that for any simplicial diagram data over a context Γ , this data arises uniquely as the appropriate series of pullbacks constructed from some term $\gamma : \Gamma \vdash A \quad \gamma : \text{SST } \gamma$

This hypothesis would result in some SST analogue of Code

SSTs Homotopically [cont.]

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Stated in this way, this is an *infinitary* or *non-elementary* universal property

It refers to infinite diagrams indexed by the external set of natural numbers (as opposed to any internal natural-numbers object that may exist in \mathcal{C})

SSTs Homotopically [cont.]

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This hypothesis would result in some **SST** analogue of **Code**

Stated in this way, this is an *infinitary* or *non-elementary* universal property

It refers to infinite diagrams indexed by the external set of natural numbers (as opposed to any internal natural-numbers object that may exist in \mathcal{C})

The problem of defining semi-simplicial types can roughly be thought of as one of giving a finitary universal property for such an object, so that it could be characterized and even constructed in a finitary syntactic type theory

Semi-Simplicial Types

MAIN IDEA: A semi-simplicial type X consists of a type X_0 together with, for every $x : X_0$, a displayed semi-simplicial type over X

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In Agda-esque syntax, we write this coinductive definition as:

```
codata SST : Type where  
  Z : SST → Type  
  S : (X : SST) → Z X → SSTd X
```

Unfolding the Definition

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Thus $A : \text{SST}$ consists of:

- i a type of *0-simplicies*, $Z A : \text{Type}$
- ii for every $x : Z A$, a dependent SST called the *slice*, $S A x : \text{SST}^d A$

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Thus $A : \text{SST}$ consists of:

- i a type of *0-simplicies*, $Z A : \text{Type}$
- ii for every $x : Z A$, a dependent SST called the *slice*, $S A x : \text{SST}^d A$

Now if $B : \text{SST}^d A$, then B consists of:

- i a family $Z^d B : Z A \rightarrow \text{Type}$
- ii for every $x : Z A$ and $x' : Z^d B x$, a doubly dependent SST,
 $S^d B x x' : \text{SST}^d A B (S A x)$

Unfolding the Definition *[cont.]*

Given $A : \text{SST}$, we get a type of zero-simplices by:

$$A_0 : \text{Type}$$
$$A_0 \equiv Z A$$

Unfolding the Definition [cont.]

Given $A : \text{SST}$, we get a type of zero-simplices by:

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Similarly, $B : \text{SST}^d A$, we get a type of dependent zero-simplices by:

$$B_0 : A_0 \rightarrow \text{Type}$$

$$B_0 y \equiv Z^d B y$$

Unfolding the Definition [cont.]

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$$B_0 : A_0 \rightarrow \text{Type}$$

$$B_0 y \equiv Z^d B y$$

Putting this together, if we have two 0-simplices $x_{00} x_{10} : A_0$ of A , then we may form the type of 1-simplices of A as follows:

$$A_1 : (x_{01} : A_0) (x_{10} : A_0) \rightarrow \text{Type}$$

$$A_1 x_{01} x_{10} \equiv Z^d (S A x_{01}) x_{10},$$

Unfolding the Definition [cont.]

It therefore stands to reason that any $B : \text{SST}^d A$ should have a type of dependent 1-simplices living over the 1-simplices of A

Thus if $\beta_{11} : A_1 y_{01} y_{10}$, then given dependent endpoints $z_{01} : B_0 y_{01}$ and $z_{10} : B_0 y_{10}$, we should get a type $B_1 y_{01} z_{01} y_{10} z_{10} \beta_{11}$, this is given by:

Unfolding the Definition [cont.]

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$$B_1 : (y_{01} : A_0) (z_{01} : B_0 y_{01}) (y_{10} : A_0) (z_{10} : B_0 y_{10}) (\beta_{11} : A_1 y_{01} y_{10}) \rightarrow \text{Type}$$

$$B_1 y_{01} z_{01} y_{10} z_{10} \beta_{11} \equiv Z^{dd} (S^d B y_{01} z_{01}) y_{10} z_{10} \beta_{11},$$

Unfolding the Definition [cont.]

Then, putting all of this together again, if we have a 0-simplex $x_{001} : A_0$, then we take $B \equiv S A x_{00}$

For $x_{010} : A_0$, we have that $B_0 x_{010} \equiv Z^d (S A x_{001}) x_{010} \equiv A_1 x_{001} x_{010}$

Unfolding the Definition [cont.]

Then, putting all of this together again, if we have a 0-simplex $x_{001} : A_0$, then we take $B \equiv S A x_{00}$

For $x_{010} : A_0$, we have that $B_0 x_{010} \equiv Z^d (S A x_{001}) x_{010} \equiv A_1 x_{001} x_{010}$

We thus get the type of 2-simplices of A as follows:

$$A_2 : (x_{001} : A_0) (x_{010} : A_0) (\beta_{011} : A_1 x_{001} x_{010}) (x_{100} : A_0) \\ (\beta_{101} : A_1 x_{001} x_{100}) (\beta_{110} : A_1 x_{010} x_{100}) \rightarrow \text{Type}$$

$$A_2 x_{001} x_{010} \beta_{011} x_{100} \beta_{101} \beta_{110} \equiv Z^{dd} (S^d (S A x_{001}) x_{010} \beta_{011}) x_{100} \beta_{101} \beta_{110}$$

Unfolding the Definition [cont.]

Then, putting all of this together again, if we have a 0-simplex $x_{001} : A_0$, then we take $B \equiv S A x_{00}$

For $x_{010} : A_0$, we have that $B_0 x_{010} \equiv Z^d (S A x_{001}) x_{010} \equiv A_1 x_{001} x_{010}$

We thus get the type of 2-simplices of A as follows:

$$\begin{aligned} A_2 : & (x_{001} : A_0) (x_{010} : A_0) (\beta_{011} : A_1 x_{001} x_{010}) (x_{100} : A_0) \\ & (\beta_{101} : A_1 x_{001} x_{100}) (\beta_{110} : A_1 x_{010} x_{100}) \rightarrow \text{Type} \\ A_2 x_{001} x_{010} \beta_{011} x_{100} \beta_{101} \beta_{110} & \equiv Z^{dd} (S^d (S A x_{001}) x_{010} \beta_{011}) x_{100} \beta_{101} \beta_{110} \end{aligned}$$

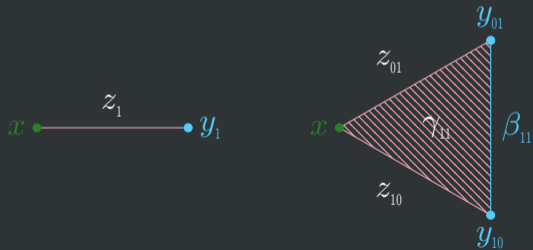
In general, this pattern continues in higher dimensions and the process described lets us extract n -simplex types.

Visualisation One

We can visualise what's going on in two different ways

The first visualisation shows how the n -simplices of the slice of A over x live dependently over simplices of A :

$$z_1 : (\mathbf{S} \ A \ x)_0 \ y_1 \quad \gamma_{11} : (\mathbf{S} \ A \ x)_1 \ y_{01} \ z_{01} \ y_{10} \ z_{10} \ \beta_{11}$$

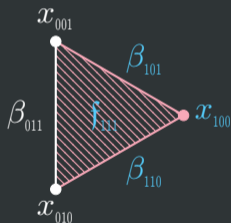


Visualisation Two

The second visualisation explains our formulas in terms of iterated slicing

$$Z \ A \quad Z^d \ (S \ A \ x_{01}) \ x_{10} \quad Z^{dd} \ (S^d \ (S \ A \ x_{001}) \ x_{010} \ \beta_{011}) \ x_{100} \ \beta_{101} \ \beta_{110}$$

x_1



The simplices of the slice are *mapping objects*

A Categorical Universal Property

We give the categorical universal property of SST in the simplicial mode

In general, there are issues of display modifying the context; here we will only give the UP in the empty context

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$$F(Y) \equiv \sum_{(v:Y)} \sum_{(A:\mathbf{Type})} (A \rightarrow Y^d v)$$

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What remains, therefore, is two components:

$$Z : \text{SST} \rightarrow \text{Type}$$

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This corresponds to our Agda-esque code:

```
codata SST : Type where  
  Z : SST → Type  
  S : (X : SST) → Z X → SSTd X
```

Examples of SSTs

We can define several examples of SSTs

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First, we have the *singular semi-simplicial types*

$\text{Sing} : \text{Type} \rightarrow \text{SST}$

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Next, we can define products of SSTs

$_ \otimes _ : \text{SST} \rightarrow \text{SST} \rightarrow \text{SST}$

$Z (X \otimes Y) = Z X \times Z Y$

$S (X \otimes Y) \ \langle x , y \rangle = (S X \ x) \otimes^d (S Y \ y)$

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In dTT, *SST* is a special case of a *displayed coinductive types*

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  sp : (p : Pt X) → Ptd X (S X (zp p)) p
```

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```
codata Pt ( $X : SST$ ) : Type where  
  zp : Pt  $X \rightarrow Z X$   
  sp : ( $p : Pt X$ )  $\rightarrow$  Ptd  $X (S X (zp p)) p$ 
```

```
codata Hom ( $X Y : SST$ ) : Type where  
  zhom : Hom  $X Y \rightarrow Z X \rightarrow Z Y$   
  shom : ( $f : Hom X Y$ ) ( $x : Z X$ )  $\rightarrow$   
    Homd  $X (S X x) Y (S Y (zhom f x)) f$ 
```

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We assume that our starting CwF for the discrete mode has ω -limits

This will be true for any ∞ -topos model

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If this were the case, then our characterisation would be a **more general** notion of *internal* or *uniform* diagrams, as opposed to the *external* version presented at the start of this section

Thank you for listening to my talk!